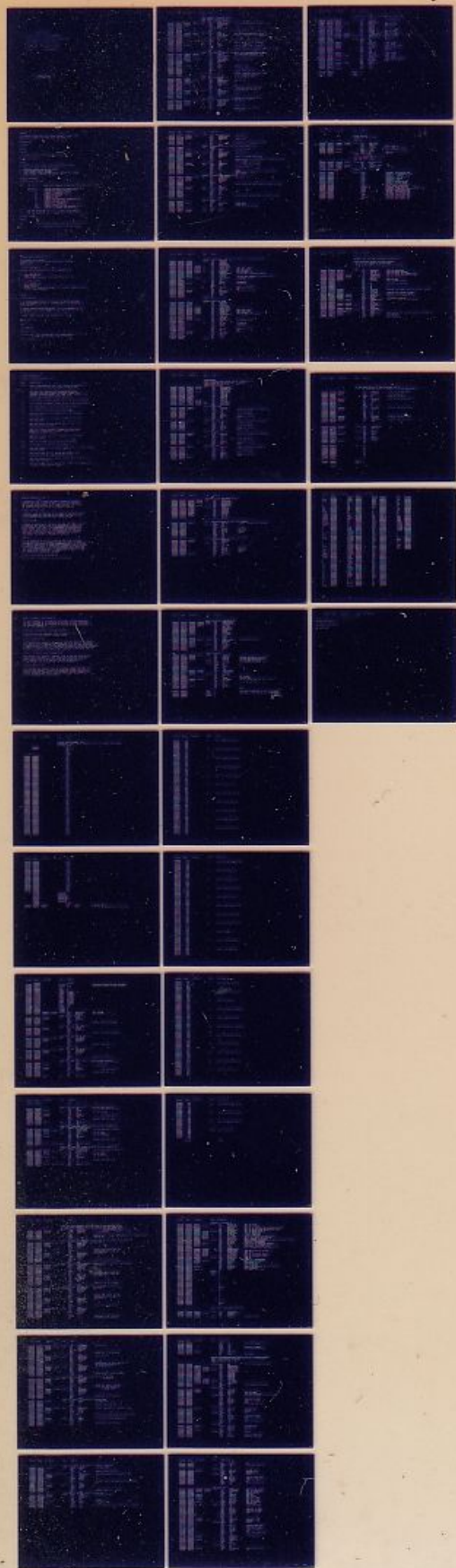


LAB-11

SCOPE CONTROL TEST
MD-11-D6F-C

EP-D6F-C-DL
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MADE IN USA



IDENTIFICATION

PRODUCT CODE: MAINDEC-11-D6FC-D
PRODUCT NAME: LAB-11 SCOPE CONTROL TEST
DATE CREATED: MARCH 1, 1972
MAINTAINER: DIAGNOSTIC GROUP
AUTHOR: RAYMOND SHOOP

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1. ABSTRACT

THIS PROGRAM TESTS THE LAB-11 SCOPE CONTROL, X AND Y AXIS DAC'S AND THE VR20 (TWO COLOR POINT PLOT DISPLAY),

2. REQUIREMENTS

2.1 EQUIPMENT

LAB-11

2.2 STORAGE

THE PROGRAM OCCUPIES MEMORY FROM 0 TO 5700,

3. LOADING PROCEDURE

3.1 METHOD

PROCEDURE FOR NORMAL BINARY TAPES SHOULD BE FOLLOWED,

1. ABSOLUTE LOADER MUST BE IN MEMORY,
2. PLACE BINARY TAPE IN READER,
3. LOAD ADDRESS 07500 (=DETERMINED BY ADDRESS OF LOADER),
4. PRESS "START" (PROGRAM WILL LOAD),

4. STARTING PROCEDURE

4.1 CONTROL SWITCH SETTINGS

200 SWR 4 = 0 LOOP THRU COMMAND, STATUS REGISTER AND DISPLAY TESTS,

SWR 4 = 1 LOOP ON SELECTED (VIA SWR 0-3) PATTERN;
SWR 0-3=0 COMMAND AND STATUS REGISTER TEST;
=1 DISPLAY A HORIZONTAL LINE,
=2 DISPLAY A VERTICAL LINE,
=3 DISPLAY A SQUARE,
=4 DISPLAY A "X",
=5 DISPLAY ALPHA-NUMERIC CHARACTER SET,
=6 DISPLAY CHANNEL 1 AND CHANNEL 2,
=7 COLOR DELAY ADJUSTMENT,
=10 DISPLAY COLOR PATTERN,
=11 DISPLAY A VERTICAL AND DIAGONAL LINE;
=12-17 COMMAND AND STATUS REGISTER TEST

204 SWR 0-5 DETERMINE THE A TO D CHANNEL TO BE SAMPLED;
SWR 6-7 DETERMINE THE A TO D GAIN OF THE CHANNEL,

4.2 STARTING ADDRESS

ADDRESS	TEST
200	COMMAND, STATUS REGISTER AND DISPLAY SEQUENCE TEST
204	A TO D KNOB DISPLAY TEST - MUST HAVE ADDR

4.3 PROGRAM AND/OR OPERATOR ACTION

LOAD PROGRAM INTO MEMORY,
SELECT TEST BY LOADING APPROPRIATE STARTING ADDRESS,
PRESS "START"

5. OPERATING PROCEDURE

5.1 COMMAND, STATUS REGISTER AND DISPLAY SEQUENCE TEST

1. LOAD ADDRESS 200,
2. PRESS "START",
PROGRAM WILL RING BELL AFTER EACH PASS THRU TEST,

5.2 A TO D DISPLAY TEST

1. LOAD ADDRESS 204,
2. PRESS "START",
PROGRAM WILL DISPLAY SELECTED A TO D CHANNEL NUMBER AND THE
A TO D VALUE ON SCOPE,

6. ERRORS

6.1 ERROR REPORTING

IF AN ERROR OCCURS DURING THE COMMAND AND STATUS REGISTER
TEST, THE PROGRAM WILL HALT, REGISTER 0 WILL CONTAIN EXPECTED
VALUE OF DAC,

TO RESUME TESTING PRESS "CONTINUE", IF IT IS DESIRED TO LOOP
ON THE TEST THAT FAILS REPLACE THE HALT INSTRUCTION WITH A
240 (NOP),

NO ERROR CONDITIONS ARE GIVEN DURING OTHER TESTS,

7. RESTRICTIONS

NONE

8. MISCELLANEOUS

8.1 EXECUTION TIME

SEQUENCE TEST - THE TELETYPE BELL WILL RING AFTER EVERY PASS
WHICH IS APPROXIMATELY EVERY 90 SECONDS,

ALL OTHER TESTS - N/A,

9. PATTERN DESCRIPTION

9.0 COMMAND AND STATUS REGISTER TEST

TEST DESCRIPTION

- I0-I7 THESE TESTS EXERCISES THE X AND Y DAC'S TO MAKE CERTAIN THAT ALL BITS MAY BE SET, CLEARED AND READ BACK,
- I8 TEST THAT INIT CLEARED THE FOLLOWING CSR BITS:
LIGHTPEN FLAG (15), DISPLAY INTERRUPT ENABLE (6),
LIGHTPEN INTERRUPT ENABLE (5), MODE (4-3), INTENSITY (2)
CHANNEL (10), COLOR (9) AND SET READY (7),
- I9 TEST DISPLAY INTERRUPT ENABLE (6) MAY BE SET AND CLEARED,
- I10 TEST LIGHTPEN INTERRUPT ENABLE (5) MAY BE SET AND CLEARED,
- I11 TEST MODE CONTROL (4-3) MAY BE SET AND CLEARED,
- I12 TEST INTENSITY (2) MAY BE SET AND CLEARED
- I13 TEST THAT READY (7) IS CLEARED WHEN X DAC IS LOADED WITH MODE 01,
- I14 TEST THAT READY (7) IS CLEARED WHEN Y DAC IS LOADED WITH MODE 10,
- I15 TEST THAT READY (7) WILL RETURN (SET) AFTER IT HAD BEEN CLEARED BY INTENSIFY,
- I16 TEST THAT DISPLAY INTERRUPT ENABLE (6) WILL ALLOW READY (7) TO INTERRUPT TO VECTOR ADDRESS 140 WITH PROCESSOR PRIORITY LEVEL 3,
- I17 TEST THAT DISPLAY DOES NOT INTERRUPT WITH PROCESSOR PRIORITY LEVEL 4,
- I18 TEST THAT CHANNEL (10) MAY BE SET AND CLEARED,
- I19 TEST COLOR (9) MAY BE SET AND CLEARED,
- I20 TEST THAT READY (7) WILL RETURN CLEARED AFTER A CHANGE IN COLOR (GREEN TO RED),
- I21 TEST THAT READY (7) WILL RETURN SET AFTER A DELAY FOLLOWING A CHANGE IN COLOR (GREEN TO RED),
- I22 TEST THAT READY (7) WILL RETURN CLEARED AFTER A CHANGE IN COLOR (RED TO GREEN),
- I23 TEST THAT READY (7) WILL RETURN SET AFTER A DELAY FOLLOWING A CHANGE IN COLOR (RED TO GREEN),

9.1 DISPLAY HORIZONTAL LINE

A HORIZONTAL LINE IS DISPLAYED ON THE SCOPE BY INITIALLY SETTING THE X AND Y DAC'S TO ZERO AND THEN INCREMENTING THE X VALUE WHILE HOLDING THE Y VALUE AT ZERO, THE POINTS ARE DISPLAYED USING THE DISPLAY INTERRUPT ENABLED,

9.2 DISPLAY VERTICAL LINE

A VERTICAL LINE IS DISPLAYED ON THE SCOPE IN THE SAME MANNER AS FOR A HORIZONTAL LINE (REF 9.1) EXCEPT NOW THE Y VALUE IS INCREMENTED WHILE HOLDING THE X VALUE AT ZERO,

9.3 DISPLAY SQUARE

A SQUARE IS DISPLAYED BY INITIALLY SETTING THE X AND Y VALUES TO NEGATIVE FULL SCALE, THEN X IS INCREMENTED TO POSITIVE FULL SCALE (BOTTOM LINE) THEN Y IS INCREMENTED TO POSITIVE FULL SCALE (RIGHT LINE) THEN X IS DECREMENTED TO NEGATIVE FULL SCALE (TOP LINE) AND FINALLY Y IS DECREMENTED TO NEGATIVE FULL SCALE (LEFT LINE), MODE 01 (INTENSIFY ON LOADING X) AND MODE 10 (INTENSIFY ON LOADING Y) ARE USED,

9.4 DISPLAY X

AN X IS DISPLAYED BY INITIALLY SETTING THE X AND Y VALUES TO NEGATIVE FULL SCALE AND THEN INCREMENTING BOTH TO POSITIVE FULL SCALE (LOWER LEFT TO UPPER RIGHT DIAGONAL) THEN X IS RESET TO NEGATIVE FULL SCALE, Y REMAINS AT POSITIVE FULL SCALE AND THEN X IS INCREMENTED WHILE Y IS DECREMENTED UNTIL BOTH REACH FULL SCALE AGAIN (UPPER LEFT TO LOWER RIGHT DIAGONAL), MODE 01 (INTENSIFY ON LOADING X) IS USED,

9.5 DISPLAY ALPHA-NUMERIC CHARACTER SET

THE ALPHABET AND NUMBERS 1 THRU 0 ARE DISPLAYED,

9.6 DISPLAY CHANNEL 1 AND CHANNEL 2

THE TEXT "CHANNEL 1" IS DISPLAYED ON CHANNEL 1 SWITCH POSITION,
THE TEXT "CHANNEL 2" IS DISPLAYED ON CHANNEL 2 SWITCH POSITION,
THE COMBINED MESSAGE WILL APPEAR IF THE CHANNEL SELECTOR SWITCH IS
IN THE 1 & 2 POSITION,

9.7 COLOR DELAY ADJUSTMENT (SHORT=LONG DELAYS)

NO PATTERN WILL BE DISPLAYED, THIS IS USED TO ADJUST THE TWO
DELAYS ON THE COLOR DISPLAY CONTROL MODULE,

9.10 DISPLAY COLOR PATTERN

THIS ROUTINE WILL DISPLAY A BOX AROUND THE OUTER DEGE OF THE SCREEN
AND A SMALL "X" IS DISPLAYED IN THE CENTER, THIS PATTERN IS PLOTTED
IN GREEN AND THEN IN RED, THE END RESULT IS THAT ALL DOTS (RED AND GREEN)
CONVERGE AND THE PATTERN WILL APPEAR TO BE ORANGE IN COLOR, THIS TEST
IS USED TO ADJUST THE GAIN OF THE RED AMPLIFIER IN THE VR20 DISPLAY,

9.11 DISPLAY A VERTICAL AND A DIAGONAL LINE

THIS ROUTINE WILL DISPLAY A VERTICAL LINE AT THE LEFT SEDE OF THE
SCREEN AND A DIAGONAL LINE FROM UPPER LEFT CORNOR TO THE LOWER
RIGHT CORNOR, THIS IS TO TEST THE INITIAL DEFLECTION DELAY
OF THE CONTROL AND THE SETTLING TIME OF THE SCOPE,

9.12 DISPLAY A TO D VALUE

THIS ROUTINE WILL DISPLAY THE A TO D CHANNEL NUMBER AND THE A TO D
VALUE OF THAT CHANNEL, SWR 0-9 DETERMINE THE CHANNEL SAMPLED AND
SWR 6-7 DETERMINE THE GAIN OF THAT CHANNEL, THE TOP NUMBER ON THE
DISPLAY IS THE CHANNEL BEING SAMPLED, THE BOTTON NUMBER IS THE
A TO D CONVERSION FOR THAT CHANNEL,

000134	000136		,+2
000136	000000		HALT
000140	000142		,+2
000142	000000		HALT
000144	000146		,+2
000146	000000		HALT
000150	000152		,+2
000152	000000		HALT
000154	000156		,+2
000156	000000		HALT
000160	000162		,+2
000162	000000		HALT
000164	000166		,+2
000166	000000		HALT
000170	000172		,+2
000172	000000		HALT
000174	000176		,+2
000176	000000		HALT

NOP=240
 CC=177776
 STACK=776
 SREG=177570
 SCALE1=11
 SCALE2=22

	000240		,+200
	177776		JMP
	000776		JMP
	177570		
	000011		
	000022		
	000200		
000200	000167	000634	
000204	000167	005114	

CSRTST
 KNOB

SEQUENCE TEST
 IA TO 0 KNOB DISPLAY MUST HAVE ADDR

001000 001000
 001002 000000
 001004 003774
 001006 000000
 001010 000000
 001012 177564
 001014 177566
 001016 176756
 001018 176760
 001020 176762
 001022 176770
 001024 176772
 001026 177570
 001030 000140
 001032 000144
 001034 000000
 001036 000000
 001040 012767 000040 177770
 001046 012767 000340 176722

 001054 005077 177736
 001060 017700 177732
 001064 001402
 001066 000000
 001070 000771

 001072 005077 177722
 001076 017700 177710
 001102 001402
 001104 000000
 001106 000771

 001110 012777 177777 177700
 001116 017700 177674
 001122 022700 177777
 001126 001402
 001130 000000
 001132 000766

 001134 012777 177777 177650
 001142 017700 177652
 001146 022700 177777
 001152 001402
 001154 000000
 001156 000766

 001160 005000
 001162 005077 177630
 001166 005200
 001170 005277 177622
 001174 020077 177616
 001200 001402
 001202 000000
 001204 000765
 001206 022700 003777

,=1000
 LOWLMTI 0
 HILMTI 3774
 LOWI 0
 HIGHI 0
 TCSRI 177564
 TDBRI 177566
 SCSRI 176756
 XREGI 176760
 YREGI 176762
 ADCSI 176770
 ADOB1 176772
 SHRI 177570
 SVECI 140
 LPVECI 144
 TIMSVI 0
 TICKSI 0
 CSRTSTI MOV #40,TICKS
 MOV #340,CC
 ITEST XREG CAN BE SET = 0
 T01 CLR @XREG
 MOV @XREG,%0
 BEQ T1
 HALT
 BR T0
 ITEST THAT YREG CAN BE SET = 0
 T11 CLR @YREG
 MOV @YREG,%0
 BEQ T2
 HALT
 BR T1
 ITEST THAT XREG CAN BE SET = -1
 T21 MOV #-1,@XREG
 MOV @XREG,%0
 CMP #-1,%0
 BEQ T3
 HALT
 BR T2
 ITEST THAT YREG CAN BE SET = -1
 T31 MOV #-1,@YREG
 MOV @YREG,%0
 CMP #-1,%0
 BEQ T4
 HALT
 BR T3
 ITEST THAT XREG WILL ACCEPT A COUNT PATTERN (#=3777)
 T41 CLR %0
 CLR @XREG
 T4A1 INC %0
 INC @XREG
 CMP %0,@XREG
 BEQ T4B
 HALT
 BR T4
 T4B1 CMP #3777,%0

ICONTAINS 174000 FOR 3RD QUADRANT
 ICONTAINS 177774 FOR 3RD QUADRANT

!SET TIMER
 !SET PRIORITY 7

!ERROR, XREG NOT CLEARED

!ERROR, Y REG NOT CLEARED

!ERROR, XREG NOT = -1

!ERROR, YREG NOT = -1

!INITIALIZE COUNT PATTERN

!GO TO PATTERN

!DID XREG COUNT?

!ERROR, XREG NOT = %0

001212 001365

BNE T4A

001214 005000
 001216 005077 177576
 001222 005200
 001224 005277 177578
 001230 020077 177564
 001234 001402
 001236 000000
 001240 000765
 001242 022700 003777
 001246 001365

TEST THAT YREG WILL ACCEPT A COUNT PATTERN (0-3777)
 T5I CLR X0 INITIALIZE COUNT PATTERN
 CLR 0YREG
 T5AI INC X0 I+I TO PATTERN
 INC 0YREG
 CMP X0,0YREG DID YREG COUNT
 BEQ T5B
 HALT T5B ERROR, YREG NOT = X0
 BR T5
 T5BI CMP 03777,X0
 BNE T5A

001250 012700 173777
 001254 012777 003777 177534
 001262 005277 177530
 001266 005200
 001270 020077 177522
 001274 001402
 001276 000000
 001300 000763
 001302 022777 177777 177500
 001310 001364

TEST THAT XREG WILL ACCEPT A COUNT PATTERN (4000-7777)
 BIT 11 SHOULD SET BITS 12-15
 T6I MOV 0173777,X0 INITIALIZE COUNT PATTERN
 MOV 03777,0XREG
 T6AI INC 0XREG I+I TO XREG
 INC X0 I+I TO PATTERN
 CMP X0,0XREG
 BEQ T6B
 HALT T6B ERROR, XREG NOT = X0
 BR T6
 T6BI CMP 0177777,0XREG
 BNE T6A

001312 012700 173777
 001316 012777 003777 177474
 001324 005277 177470
 001330 005200
 001332 020077 177462
 001336 001402
 001340 000000
 001342 000763
 001344 022777 177777 177440
 001352 001364

TEST THAT YREG WILL ACCEPT A COUNT PATTERN (4000-7777)
 BIT 11 SHOULD SET BITS 12-15
 T7I MOV 0173777,X0 INITIALIZE COUNT PATTERN
 MOV 03777,0YREG
 T7AI INC 0YREG I+I TO YREG
 INC X0 I+I TO PATTERN
 CMP X0,0YREG
 BEQ T7B
 HALT T7B ERROR, YREG NOT = X0
 BR T7
 T7BI CMP 0177777,0YREG
 BNE T7A

```

)TEST THAT INIT CLEARED THE FOLLOWING STATUS REGISTER BITS:
)LP FLAG (15), DISPLAY INT EN (6), LP INT EN (9), MODE (4-3),
)INTENSITY (2), CHANNEL (10), COLOR (9), AND SET READY (7);
001354 017700 177434 T01 MOV @SCSR,%0 ;MOVE STATUS REGISTER TO %0
001360 022700 000200 CMP #200,%0 ;IS READY SET?
001364 001403 BEQ T9
001366 000000 HALT ;ERROR, BIT 7 (READY) IS ONLY ONE THAT SHOULD BE SET.
001370 000005 RESET ;TRY AGAIN
001372 000770 BR T0

)TEST THAT DISPLAY INTERRUPT ENABLE (BIT 6) MAY BE SET AND CLEARED;
001374 052777 000100 177412 T91 BIS #100,@SCSR ;SET BIT 6
001402 017700 177406 MOV @SCSR,%0
001406 022700 000300 CMP #300,%0
001412 001402 BEQ T9A
001414 000000 HALT ;ERROR, BIT 6 OR 7 NOT SET
001416 000766 BR T9 ;OR OTHER BITS PICKED UP
001420 042777 000100 177366 T9A1 BIC #100,@SCSR ;CLEAR BIT 6
001426 017700 177362 MOV @SCSR,%0
001432 022700 000200 CMP #200,%0
001436 001402 BEQ T10
001440 000000 HALT ;ERROR, BIT 6 NOT CLEARED
001442 000766 BR T9A

)TEST THAT LIGHT PEN INTERRUPT ENABLE (BIT 5) MAY BE SET AND CLEARED
001444 052777 000040 177342 T101 BIS #40,@SCSR ;SET BIT 5
001452 017700 177336 MOV @SCSR,%0
001456 022700 000240 CMP #240,%0
001462 001402 BEQ T10A
001464 000000 HALT ;ERROR BIT 5 OR 7 NOT SET
001466 000766 BR T10 ;OR OTHER BITS PICKED UP
001470 042777 000040 177316 T10A1 BIC #40,@SCSR ;CLEAR BIT 5
001476 017700 177312 MOV @SCSR,%0
001502 022700 000200 CMP #200,%0
001506 001402 BEQ T11
001510 000000 HALT ;ERROR BIT 5 NOT CLEARED
001512 000766 BR T10A

)TEST THAT MODE CONTROL (BITS 4-3) CAN BE SET AND CLEARED
001514 052777 000010 177272 T111 BIS #10,@SCSR ;SET BIT 3
001522 017700 177266 MOV @SCSR,%0
001526 022700 000210 CMP #210,%0
001532 001402 BEQ T11A
001534 000000 HALT ;ERROR, BIT 3 OR 7 NOT SET
001536 000766 BR T11 ;OR OTHER BITS PICKED UP
001540 042777 000010 177246 T11A1 BIC #10,@SCSR ;CLEAR BIT 3
001546 017700 177242 MOV @SCSR,%0
001552 022700 000200 CMP #200,%0
001556 001402 BEQ T11B
001560 000000 HALT ;ERROR BIT 3 NOT CLEARED
001562 000766 BR T11A
001564 052777 000020 177222 T11B1 BIS #20,@SCSR
001572 017700 177216 MOV @SCSR,%0
001576 022700 000220 CMP #220,%0
001602 001402 BEQ T11C
001604 000000 HALT ;ERROR BIT 4 OR 7 NOT SET
001606 000766 BR T11B

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001610 042777 000020 177170 T11C1 BIC #20,0SCSR ;CLEAR BIT 4
001616 017700 177172 MOV 0SCSR,X0
001622 022700 000200 CMP #200,X0
001626 001402 BEQ T11D
001630 000000 HALT
001632 000766 BR T11C ;ERROR BIT 4 NOT CLEARED
001634 052777 000030 177152 T11D1 BIS #30,0SCSR ;SET BITS 4-3
001642 017700 177146 MOV 0SCSR,X0
001646 022700 000230 CMP #230,X0
001652 001402 BEQ T11E
001654 000000 HALT
001656 000766 BR T11D ;ERROR BITS 4,3, OR 7 NOT SET
001660 042777 000030 177120 T11E1 BIC #30,0SCSR ;OR OTHER BITS PICKED UP
001666 017700 177122 MOV 0SCSR,X0 ;CLEAR BITS 4,3,
001672 022700 000200 CMP #200,X0
001676 001402 BEQ T12
001700 000000 HALT
001702 000766 BR T11E ;ERROR BITS 4, 3 NOT CLEARED

;TEST THAT INTENSITY (BIT 2) MAY BE SET OR CLEARED
001704 052777 000004 177102 T121 BIS #4,0SCSR ;SET BIT 2
001712 017700 177076 MOV 0SCSR,X0
001716 022700 000204 CMP #204,X0
001722 001402 BEQ T12A
001724 000000 HALT
001726 000766 BR T12 ;ERROR BIT 2 OR 7 NOT SET
001730 042777 000004 177050 T12A1 BIC #4,0SCSR ;OR OTHER BITS PICKED UP
001736 017700 177052 MOV 0SCSR,X0 ;CLEAR BIT 2
001742 022700 000200 CMP #200,X0
001746 001402 BEQ T13
001750 000000 HALT
001752 000766 BR T12A ;ERROR BIT 2 NOT CLEARED

;TEST THAT READY IS CLEARED BY LOADING XREG
001754 105777 177034 T131 TSTB 0SCSR ;IS READY SET
001760 100402 BHI T13A
001762 000000 HALT
001764 000773 BR T13 ;ERROR, READY NOT SET
001766 012777 000010 177020 T13A1 MOV #10,0SCSR ;ENABLE INTENSIFY ON LOADING X REG,
001774 005077 177020 CLR 0YREG
002000 105777 177010 TSTB 0SCSR
002004 100402 BHI T13B
002006 000000 HALT
002010 000761 BR T13 ;ERROR, LOAD YREG SHOULDN'T CLEAR READY
002012 005077 177000 T13B1 CLR 0XREG ;LOAD XREG, SHOULD CLEAR READY
002016 105777 176772 TSTB 0SCSR
002022 100030 BPL T15
002024 000000 HALT
002026 000752 BR T13 ;ERROR READY NOT CLEARED

```



```

ITEST DISPLAY INTERRUPT ENABLE
ITEST PROPER VECTOR RETURN
ITEST READY TO CAUSE INTERRUPT

002132 012777 002206 176670 T161  MOV  #T16B,0SVEC  IINITIALIZE INTERRUPT RETURN
002140 012706 000776          MOV  #STACK,%0
002144 105777 176644          TSTB 0SCSR
002150 100402          BMI  T16A
002152 000000          HALT
002154 000766          BR   T16
002156 012767 002140 175612 T16A1 MOV  #140,CC  ISET PROCESSOR PRIORITY LEVEL 3
002164 012777 000171 176622          MOV  #101,0SCSR IENABLE INTERRUPT AND INTENSIFV
002172 012700 177600          MOV  #=200,%0
002176 005200          INC  %0
002200 001370          BNE  ,-2
002202 000000          HALT
002204 000752          BR   T16
002206 105777 176602          T16B1 TSTB 0SCSR  IRETURN HERE AFTER INTERRUPT
002212 100402          BMI  T17
002214 000000          HALT
002216 000745          BR   T16

ITEST THAT DISPLAY DOES NOT INTERRUPT WITH PROCESSOR PRIORITY 4
002220 012767 000200 175550 T171  MOV  #200,CC  ISET PROCESSOR PRIORITY LEVEL 4
002226 012777 002272 176574          MOV  #T17A,0SVEC IINITIALIZE INTERRUPT RETURN
002234 012706 000776          MOV  #STACK,%0
002240 012777 000101 176540          MOV  #101,0SCSR  IINITIALIZE DISPLAY
002246 012700 177600          MOV  #=200,%0
002252 005200          INC  %0
002254 001370          BNE  ,-2
002256 105777 176532          TSTB 0SCSR  IIS READY SET?
002262 100402          BMI  T18
002264 000000          HALT
002266 000754          BR   T17
002270 000000          T17A1 HALT
002272 000752          BR   T17

ITEST THAT CHANNEL (BIT 10) MAY BE SET AND CLEARED
002274 005077 176514          T181  CLR  0SCSR
002300 052777 002000 176500          BIS  #2000,0SCSR ISET BIT 10
002306 017700 176502          MOV  0SCSR,%0
002312 022700 002200          CMP  #2200,%0
002316 001402          BEQ  T18A
002320 000000          HALT
002322 000764          BR   T18
002324 042777 002000 176462 T18A1 BIC  #2000,0SCSR
002332 017700 176456          MOV  0SCSR,%0
002336 022700 000200          CMP  #200,%0
002342 001401          BEQ  T19
002344 000000          HALT

ITEST THAT THE COLOR (BIT 9) MAY BE SET AND CLEARED
002346 052777 001000 176440 T191  BIS  #1000,0SCSR ISET BIT 9
002354 017700 176434          MOV  0SCSR,%0
002360 032700 001000          BIT  #1000,%0
002364 001002          BNE  T19A
002366 000000          HALT
002370 000766          BR   T19
IERROR, BIT 9 DID NOT SET
ITRY AGAIN

```

PALX11	V003	4=FEB=72	3101	PAGE 0=1			
002372	042777	001000	176414	T19A1	BIC	#1000, #SCSR	ICLEAR BIT 9
002400	017700	176410			MOV	#SCSR, X0	
002404	032700	001000			BIT	#1000, X0	ITEST BIT 9
002410	001402				BEQ	T20	
002412	000000				HALT		IERROR, BIT 9 FAILED TO CLEAR
002414	000760				BR	T19A	
					IRESET THE MACHINE AND NOW TEST THE COLOR DELAY LOGIC		
002416	000005			T201	RESET		
002420	105777	176370			TSTB	#SCSR	IWAIT FOR READY
002424	100370				BPL	X=2	
002426	052777	001000	176360	T20A1	BIS	#1000, #SCSR	ISET BIT 9
002434	017700	176354			MOV	#SCSR, X0	
002440	032700	000200			BIT	#200, X0	ITEST THAT READY WENT DOWN
002444	001402				BEQ	T21	
002446	000000				HALT		IREADY FAILED TO CLEAR DURING A CHANGE IN COLOR
002450	000762				BR	T20	ITRY AGAIN
002452	012701	001000		T211	MOV	#1000, X1	ISET UP A COUNTER
002456	105777	176332		T21A1	TSTB	#SCSR	
002462	100404				BMI	T22	IFLAG DID COME UP
002464	005301				DEC	X1	
002466	001373				BNE	T21A	IDELAY
002470	000000				HALT		IDONE FAILED TO SET AFTER A COLOR CHANGE
002472	000751				BR	T20	ITRY AGAIN
					ICHANGE TO GREEN TEST COLOR DELAYS		
002474	042777	001000	176312	T221	BIC	#1000, #SCSR	ICLEAR BIT 9
002502	017700	176306			MOV	#SCSR, X0	
002506	032700	000200			BIT	#200, X0	
002512	001402				BEQ	T23	
002514	000000				HALT		IDONE FAILED TO CLEAR AFTER A CHANGE IN COLOR
002516	000760				BR	T22	
002520	012701	001000		T231	MOV	#1000, X1	
002524	105777	176264		T23A1	TSTB	#SCSR	
002530	100404				BMI	T24	
002532	005301				DEC	X1	
002534	001373				BNE	T23A	
002536	000000				HALT		IDONE FAILED TO SET AFTER A CHANGE IN COLOR
002540	000755				BR	T22	
					IEND OF BASIC TEST		
002542	000005			T241	RESET		
002544	004767	002430			JSR	X7, TIMER	ITEST TIME
002550	000404				BR	T24A	IMORE TIME
002552	000405				BR	PIC0	ITIME UP, NEXT PATTERN
002554	000005			T24B1	RESET		
002556	000167	176256			JMP	CSRTST	
002562	000167	176266		T24A1	JMP	T0	


```

;DISPLAY HORIZONTAL LINE USING INTERRUPT, NON STORE DISPLAY.
002566 016700 176224 PIC01 MOV XREG,X0
002572 016701 176222 MOV YREG,X1
002576 012706 000776 MOV @STACK,X6
002602 012767 000600 176226 MOV @600,TICKS
002610 012767 003774 176170 PBI MOV @3774,HIGH ;SET HIGH LIMIT
002616 012767 004000 176160 MOV @4000,LOW ;SET LOW LIMIT
002624 012767 000140 175144 PDI MOV @140,CC ;SET PRIORITY 3
002632 012777 002710 176170 MOV @P0RET,@SVEC ;INITIALIZE INTERRUPT VECTOR
002640 016703 176142 MOV HIGH,X3
002644 012702 000014 MOV @14,X2 ;INITIALIZE INCREMENTS BETWEEN POINTS
002650 052777 000100 176130 BIS @100,@SCSR ;INTERRUPT ENABLE
002656 005011 CLR (1)
002660 060210 PEI ADD X2,(0) ;INCREMENT
002662 005277 176126 INC @SCSR ;INTENSIFY
002666 000001 WAIT
002670 021003 CMP (0),X3 ;DONE ALL POINTS?
002672 001372 BNE PE ;NO
002674 016710 176104 MOV LOW,(0) ;YES RE-INITIALIZE
002700 004767 002274 JSR X7,TIMER
002704 000766 BR PF+2
002706 000401 BR PIC1
002710 000002 P0RET: RTI

;DISPLAY VERTICAL LINE
002712 016700 176102 PIC11 MOV YREG,X0
002716 016701 176074 MOV XREG,X1
002722 012706 000776 MOV @STACK,X6
002726 012767 000600 176102 MOV @600,TICKS
002734 012767 003774 176044 MOV @3774,HIGH ;SET HIGH LIMIT
002742 012767 004000 176034 MOV @4000,LOW ;SET LOW LIMIT
002750 012767 000140 175020 MOV @140,CC ;SET PRIORITY 3
002756 012777 003034 176044 MOV @P1RET,@SVEC ;INITIALIZE INT. VECTOR
002764 016703 176016 MOV HIGH,X3
002770 012702 000014 MOV @14,X2
002774 052777 000100 176012 BIS @100,@SCSR ;INTERRUPT ENABLE
003002 005011 CLR (1)
003004 060210 PFI ADD X2,(0) ;INCREMENT
003006 005277 176002 INC @SCSR ;INTENSIFY
003012 000001 WAIT
003014 021003 CMP (0),X3 ;DONE ALL POINTS
003016 001372 BNE PF ;NO
003020 016710 175760 MOV LOW,(0) ;YES
003024 004767 002150 JSR X7,TIMER
003030 000766 BR PF+2
003032 000401 BR PIC3
003034 000002 P1RET: RTI

```

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;PINCUSHION
;PLOT A SQUARE FROM LOWER LEFT TO LOWER RIGHT TO
;UPPER RIGHT TO UPPER LEFT TO LOWER LEFT,
;NON STORE DISPLAY
003036 012767 003774 175742 PIC3I MOV #3774,HIGH
003044 012767 174000 175732 MOV #174000,LOW
003052 012706 000776 MOV #STACK,X6
003056 012767 000300 175752 MOV #300,TICKS
003064 016701 175726 MOV XREG,X1
003070 016702 175724 MOV YREG,X2
003074 016703 175714 MOV SCNR,X3
003100 012704 000014 MOV #14,X4
003104 012767 000340 174664 MOV #340,CC
003112 016777 175666 175670 P3I MOV LOW,OXREG
003120 016777 175660 175672 MOV LOW,OYREG

;DRAW BOTTOM LINE
003126 016700 175654 MOV HIGH,X0
003132 012713 000010 MOV #10,(3)
003136 105713 P3AI TSTB (3)
003140 100370 BPL ,-2
003142 060411 ADD X4,(1)
003144 020011 CMP X0,(1)
003146 001373 BNE P3A
;DRAW RIGHT LINE
003150 012713 000020 MOV #20,(3)
003154 105713 P3BI TSTB (3)
003156 100370 BPL ,-2
003160 060412 ADD X4,(2)
003162 020012 CMP X0,(2)
003164 001373 BNE P3B
;DRAW TOP LINE
003166 012713 000010 MOV #10,(3)
003172 016700 175606 MOV LOW,X0
003176 105713 P3CI TSTB (3)
003200 100370 BPL ,-2
003202 160411 SUB X4,(1)
003204 020011 CMP X0,(1)
003206 001373 BNE P3C
;DRAW LEFT LINE
003210 012713 000020 MOV #20,(3)
003214 105713 P3DI TSTB (3)
003216 100370 BPL ,-2
003220 160412 SUB X4,(2)
003222 020012 CMP X0,(2)
003224 001373 BNE P3D
003226 004767 001746 JSR X7,TIMER
003232 000727 BR P3
;ENABLE INTENSIFY ON LOADING X
;WAIT FOR READY
;DONE ALL POINTS?
;NO
;ENABLE INTENSIFY ON LOADING Y
;WAIT FOR READY
;DONE ALL POINTS?
;NO
;ENABLE INTENSIFY ON LOADING X
;WAIT FOR READY
;DONE ALL POINTS?
;NO
;ENABLE INTENSIFY LOADING Y
;WAIT FOR READY
;DONE ALL POINTS?
;NO

```

```

I PLOT AN X WITH NON STORE DISPLAY
003234 012767 004000 175542 PIC4I MOV #4000,LOW
003242 012767 003774 175530 MOV #3774,HIGH
003250 012706 000776 MOV #STACK,X6
003254 012767 000600 175554 MOV #600,TICKS
003262 016701 175530 PIC4BI MOV XREG,X1
003266 016702 175526 MOV YREG,X2
003272 016703 175516 MOV SCSR,X3
003276 016700 175504 MOV HIGH,X0
003302 012704 000014 MOV #14,X4
003306 016712 175472 P4I MOV LOW,(2)
003312 011211 MOV (2),(1)

I PLOT LINE BEGINNING IN LOWER LEFT CORNER
003314 012713 000010 MOV #10,(3) IENABLE INTENSIFY ON LOADING X
003320 105713 P4AI TSTB (3)
003322 100370 BPL ,-2
003324 060412 ADD X4,(2) I=4 TO Y
003326 060411 ADD X4,(1) I=4 TO X
003330 021100 CMP (1),X0 IDONE?
003332 001372 BNE P4A INO
003334 105713 TSTB (3)
003336 100370 BPL ,-2

I PLOT LINE BEGINNING IN UPPER LEFT CORNER
003340 016712 175442 MOV HIGH,(2)
003344 016711 175434 MOV LOW,(1)
003350 105713 P4BI TSTB (3)
003352 100370 BPL ,-2
003354 160412 SUB X4,(2) I=4 TO Y
003356 060411 ADD X4,(1) I=4 TO X
003360 021100 CMP (1),X0 IDONE?
003362 001372 BNE P4B INO
003364 004767 001610 JSR X7,TIMER
003370 000746 BR P4
    
```



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003372 012767 000400 175430 IPLOT NON STORE CHARACTER SET
003400 012767 174000 000200 PIC6I MOV #400,TICKS
003406 012767 000000 000170 PIC6AI MOV #174000,XPOS
003414 012704 000022 MOV #0,YPOS
003420 012706 000776 MOV #SCALE2,X4
003424 005077 175364 CLR #SCSR
003430 004767 000012 JSR X7,PIC0B
003434 004767 001540 JSR X7,TIMER
003440 000757 BR PIC6A
003442 006167 000440 JMP PIC7
003446 012767 177734 000134 PIC6BI MOV #36,,CHRCOL ;CHARACTERS PER ROW
003454 016705 175334 MOV SCSR,X5
003460 012702 003614 MOV #A,X2
003464 004767 000010 GEN1 JSR X7,CHAR
003470 005267 000114 INC CHRCOL
003474 001373 BNE GEN1
003476 000207 RTS X7

003500 016767 000100 000104 IPLOT CHARACTER
003506 052715 000020 CHAR1 MOV YPOS,YPT
003512 012700 177773 BVS #20,(5) ;ENABLE INTENSIFY ON LOADING Y
003516 012701 177771 CHAR1I MOV #5,X0 ;INITIALIZE COLUMN COUNT
003522 112203 CHAR1I MOV #7,X1 ;INITIALIZE ROW COUNT
003524 106103 CHAR2I MOVB (2),X3 ;PUT CHARACTER POINTS IN X3
003526 100010 CHAR2I ROLB X3
003530 105715 CHAR2I BPL CHAR3
003532 100370 CHAR2I TSTB (5)
003534 016777 000046 175254 CHAR3I BPL #2
003542 016777 000036 175250 CHAR3I MOV XPOS,OXREG
003550 060467 000030 CHAR3I MOV YPOS,OYREG
003554 005201 CHAR3I ADD #4,YPOS
003556 001362 CHAR3I INC X1
003560 016767 000026 000010 CHAR3I BNE CHAR2 ;I=1 TO ROW
003566 060467 000014 CHAR3I MOV YPT,YPOS ;IFINISH ROW
003572 005200 CHAR3I ADD #4,XPOS ;REINITIALIZE ROW FOR NEXT COLUMN
003574 001350 CHAR3I INC X0 ;I=1 TO COLUMN COUNT
003576 060467 000004 CHAR3I BNE CHAR1
003602 000207 CHAR3I ADD #4,XPOS
RTS X7
;EXIT

003604 000000 YPOS: 0 ;CONTAINS Y POSITION AT ANY GIVEN TIME
003606 000000 XPOS: 0 ;CONTAINS X POSITION AT ANY GIVEN TIME
003610 000000 CHRCOL: 0
003612 000000 YPT: 0

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003614	170	AI	,BYTE 170,21,21,21,170
003615	021		
003616	021		
003617	021		
003620	170		
003621	177	BI	,BYTE 177,111,111,111,06
003622	111		
003623	111		
003624	111		
003625	060		
003626	070	CI	,BYTE 70,101,101,101,42
003627	101		
003630	101		
003631	101		
003632	042		
003633	177	DI	,BYTE 177,101,101,101,76
003634	101		
003635	101		
003636	101		
003637	070		
003640	177	EI	,BYTE 177,111,111,111,101
003641	111		
003642	111		
003643	111		
003644	101		
003645	177	FI	,BYTE 177,11,11,11,1
003646	011		
003647	011		
003650	011		
003651	001		
003652	070	GI	,BYTE 70,101,121,121,62
003653	101		
003654	121		
003655	121		
003656	062		
003657	177	HI	,BYTE 177,10,10,10,177
003660	010		
003661	010		
003662	010		
003663	177		
003664	000	II	,BYTE 0,101,177,101,0
003665	101		
003666	177		
003667	101		
003670	070		
003671	060	JI	,BYTE 00,100,100,100,77
003672	100		
003673	100		
003674	170		
003675	077		
003676	177	KI	,BYTE 177,10,24,42,101
003677	010		
003700	024		
003701	042		

003702	101	
003703	177	LI ,BYTE 177,100,100,100,100
003704	100	
003705	100	
003706	100	
003707	100	
003710	177	MI ,BYTE 177,4,10,4,177
003711	004	
003712	010	
003713	004	
003714	177	
003715	177	NI ,BYTE 177,4,10,20,177
003716	004	
003717	010	
003720	020	
003721	177	
003722	076	OI ,BYTE 76,101,101,101,76
003723	101	
003724	101	
003725	101	
003726	076	
003727	177	PI ,BYTE 177,11,11,11,6
003730	011	
003731	011	
003732	011	
003733	006	
003734	076	OI ,BYTE 76,101,121,141,176
003735	101	
003736	121	
003737	141	
003740	176	
003741	177	RI ,BYTE 177,11,31,51,106
003742	011	
003743	031	
003744	051	
003745	106	
003746	046	SI ,BYTE 46,111,111,111,62
003747	111	
003750	111	
003751	111	
003752	062	
003753	001	TI ,BYTE 1,1,177,1,1
003754	001	
003755	177	
003756	001	
003757	001	
003760	077	UI ,BYTE 77,100,100,100,77
003761	100	
003762	100	
003763	100	
003764	077	
003765	037	VI ,BYTE 37,40,100,40,37
003766	040	
003767	100	
003770	040	

PALX11 V003 4-FEB-72

3101 PAGE 11-2

003771 037
003772 177
003773 020
003774 010
003775 020
003776 177
003777 143
004000 024
004001 010
004002 024
004003 143
004004 003
004005 004
004006 170
004007 004
004010 003
004011 141
004012 121
004013 111
004014 105
004015 103
004016 000
004017 102
004020 177
004021 100
004022 000
004023 142
004024 121
004025 111
004026 105
004027 102
004030 042
004031 101
004032 111
004033 111
004034 060
004035 030
004036 024
004037 022
004040 177
004041 020
004042 047
004043 105
004044 105
004045 105
004046 071
004047 070
004050 111
004051 111
004052 111
004053 062
004054 101
004055 041
004056 021
004057 011

W1 ,BYTE 177,20,10,20,177

X1 ,BYTE 143,24,10,24,143

Y1 ,BYTE 3,4,170,4,3

Z1 ,BYTE 141,121,111,105,103

N11 ,BYTE 0,102,177,100,0

N21 ,BYTE 142,121,111,105,102

N31 ,BYTE 42,101,111,111,66

N41 ,BYTE 30,24,22,177,20

N51 ,BYTE 47,105,105,105,71

N61 ,BYTE 76,111,111,111,62

N71 ,BYTE 101,41,21,11,7

PALX11

V003

4-FEB-72

3101

PAGE 11-3

004060 007
004061 066
004062 111
004063 111
004064 111
004065 066
004066 046
004067 111
004070 111
004071 111
004072 076
004073 076
004074 121
004075 111
004076 105
004077 076
004100 000
004101 000
004102 000
004103 000
004104 000

N01 ,BYTE 06,111,111,111,66

N91 ,BYTE 46,111,111,111,76

N01 ,BYTE 76,121,111,105,76

SPACE1 ,BYTE 0,0,0,0,0

004106

,EVEN

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CHANNEL 1 CHANNEL 2
004106 012706 000776          PIC7I  MOV  #STACK,X6      ISET UP STACK
004112 012767 000600 174710  MOV  #000,TICKS      ISET UP A TIMER
004120 016705 174670          MOV  SCSR,X9         ISET UP R9 FOR STATUS REGISTER POINTER
004124 012704 000022          MOV  #SCALE2,X4      ISET UP SCALE SIZE <CHARACTER SIZE>
004130 012777 000000 174656  PIC7AAI MOV  #0,OSCSR      ISET UP SCOPE CONTROL
004136 012767 006400 177442  MOV  #6400,XPOS      ILOAD X POSITION
004144 012767 000000 177432  MOV  #0,YPOS         ILOAD Y POSITION
004152 012767 000011 000126  MOV  #9,P7CNT        ISAVE THE NUMBER OF CHARACTERS
004160 012767 004312 000122  MOV  #CH1,P7PNT      ISAVE CHANNEL 1 POINTER
004166 017702 000116          PIC7AI MOV  #P7PNT,X2     IMOVE MESSAGE POINTER INTO R2 FOR DISPLAY ROUTINE
004172 004767 177302          JSR  X7,CHAR         IDISPLAY A CHARACTER
004176 062767 000002 000104  ADD  #2,P7PNT        IADD 2 TO THE MESSAGE POINTER
004204 005367 000076          DEC  P7CNT           IDECREMENT CHARACTER COUNT
004210 001366          BNE  PIC7A          INOT FINISHED WITH ALL CHARACTERS
004212 012777 002004 174574  MOV  #2004,OSCSR     ISET UP X POS FOR CHANNEL 2
004220 012767 006400 177360  MOV  #6400,XPOS      ISET UP Y
004226 012767 007000 177350  MOV  #7000,YPOS      ISET UP CHARACTER COUNT
004234 012767 000011 000044  MOV  #9,P7CNT        ISET UP CHANNEL 2 POINTER
004242 012767 004334 000040  MOV  #CH2,P7PNT      ISET UP
004250 017702 000034          PIC7BI MOV  #P7PNT,X2     IDISPLAY A CHARACTER
004254 004767 177220          JSR  X7,CHAR         IADD 2 TO THE POINTER
004260 062767 000002 000022  ADD  #2,P7PNT        IDECREMENT COUNT
004266 005367 000014          DEC  P7CNT           INOT FINISHED
004272 001366          BNE  PIC7B          ICHECK THE RUNTIME OF THIS ROUTINE
004274 004767 000700          JSR  X7,TIMER        INOT FINISHED
004300 000713          BR   PIC7AA         IFINISHED, NEXT TEST
004302 000167 000050          JMP  PIC0
004306 000000          P7CNT: 0
004310 000000          P7PNT: 0
004312 003626          CH1:   C
004314 003657          H
004316 003614          A
004320 003715          N
004322 003715          N
004324 003640          E
004326 003703          L
004330 004100          SPACE
004332 004010          N1
004334 003626          CH2:   C
004336 003657          H
004340 003614          A
004342 003715          N
004344 003715          N
004346 003640          E
004350 003703          L
004352 004100          SPACE
004354 004023          N2

ICOLOR DELAY ADJUSTMENT ROUTINE
004356 012706 000776          PIC8I  MOV  #STACK,X6
004362 012767 012000 174446  MOV  #12000,TICKS
004370 016703 174420          MOV  SCSR,X3
004374 012713 001000          LOP1I  MOV  #1000,(3)  ICHANGE TO RED

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PALX11 V003 4-FEB-72

3101 PAGE 12-1

004400 105713
004402 100370
004404 005013
004406 105713
004410 100370
004412 004707 000562
004416 000760

TSTB (3)
BPL ,=2
CLR (3)
TSTB (3)
BPL ,=2
JSR X7,TIMER
BR LOP1

IWAIT FOR COLOR DONE
ICHANGE TO GREEN
IWAIT FOR COLOR DONE
ID0 AGAIN

ICOLOR PINCUSHION-COLORS SHOULD OVERLAY TO BECOME ORANGE
IDRAW A BOX AROUND THE SCREEN AND A "X" IN THE CENTER
IDRAW IN GREEN THEN IN RED

004420 005005
004422 012706 000776
004426 012767 000500 174402
004434 012767 003700 174344
004442 012767 174000 174334
004450 016701 174342
004454 016702 174340
004460 016703 174330
004464 012704 000100
004470 012767 000340 173300
004476 016777 174302 174312
004504 016777 174274 174300
004512 105713
004514 100370

PIC100I CLR X9
MOV #STACK,X6
MOV #500,TICKS
PIC10I MOV #3700,HIGH
MOV #174000,LOW
MOV XREG,X1
MOV YREG,X2
MOV SCSR,X3
MOV #100,X4
MOV #340,CC
PIC10AI MOV LOW,OXREG
MOV LOW,OYREG

ISET UP FOR COLOR PATTERN

004516 016700 174264
004522 012713 000010
004526 050513
004530 105713
004532 100370
004534 060411
004536 020011
004540 001373
004542 105713
004544 100370

TSTB (3)
BPL ,=2
IBOTTOM LINE
MOV HIGH,X0
MOV #10,(3)
BIS X9,(3)
PIC10BI TSTB (3)
BPL ,=2
ADD X4,(1)
CMP X0,(1)
BNE PIC10B
TSTB (3)
BPL ,=2

ITEST CONTROL FOR READY

ISET UP MODE
ISET UP COLOR BIT
ICHANGE IN COLOR, WAIT FOR DONE

IADD R4 TO XPOS
ITEST IT, DONE ?
INO,
IWAIT FOR LAST DOT

004546 112713 000020
004552 050513
004554 105713
004556 100370
004560 060412
004562 020012
004564 001373
004566 105713
004570 100370

IRIGHT LINE
MOVB #20,(3)
BIS X5,(3)
PIC10CI TSTB (3)
BPL ,=2
ADD X4,(2)
CMP X0,(2)
BNE PIC10C
TSTB (3)
BPL ,=2

ICHANGE MODE
ICOLOR BIT
IWAIT

IADD R4 TO YPOS
ITEST IT, DONE ?
INO
IWAIT FOR LAST DOT

004572 112713 000010
004576 050513
004600 016700 174200
004604 105713
004606 100370
004610 160411
004612 020011

ITOP LINE
MOVB #10,(3)
BIS X5,(3)
MOV LOW,X0
PIC10DI TSTB (3)
BPL ,=2
SUB X4,(1)
CMP X0,(1)

ICHANGE MODE
ICOLOR BIT
I
IREADY

ISUB R4 FROM XPOS
ITEST IT, DONE ?

PALX11	V003	4-FEB-72	3101	PAGE 12-2			
004614	001373			BNE	PIC100	INO	
004616	105713			TSTB	(3)	IWAIT FOR LAST DOT	
004620	100376			BPL	,=2		
				ILEFT LINE			
004622	112713	000020		MOVB	#20,(3)	ICHANGE MODE	
004626	050513			BIS	%5,(3)	I COLOR BIT	
004630	105713			PIC10E1	TSTB	(3)	IREADY
004632	100376			BPL	,=2		
004634	160412			SUB	%4,(2)	ISUB R4 FROM YPOS	
004636	020012			CHP	%0,(2)	I TEST IT, DONE ?	
004640	001373			BNE	PIC10E	INO	
004642	105713			TSTB	(3)	IWAIT FOR LAST DOT	
004644	100376			BPL	,=2		
				INOW DRAW THE X			
004646	012767	007000	174130	PIC111	MOV	#7000,LOW	ISET UP LOW LIMIT
004654	012767	000400	174124		MOV	#400,HIGH	ISET UP HIGH LIMIT
004662	105013				CLRB	(3)	ICLEAR CONTROL
004664	016700	174116			MOV	HIGH,%0	ISET OP
004670	012704	000040			MOV	#40,%4	ISET UP R4
004674	016712	174104			MOV	LOW,(2)	ISET UP Y POS
004700	011211				MOV	(2),(1)	ISET UP X POS
004702	112713	000010			MOVB	#10,(3)	ISET UP CONTROL
004706	050513				BIS	%5,(3)	I COLOR BIT
004710	105713			PIC11A1	TSTB	(3)	IWAIT FOR READY
004712	100376				BPL	,=2	
004714	060412				ADD	%4,(2)	IADD R4 TO YPOS
004716	060411				ADD	%4,(1)	IADD R4 TO XPOS
004720	021100				CHP	(1),%0	I TEST IT, DONE ?
004722	001372				BNE	PIC11A	INO
004724	105713				TSTB	(3)	
004726	100376				BPL	,=2	
004730	016712	174052			MOV	HIGH,(2)	ICHANGE Y POS
004734	016711	174044			MOV	LOW,(1)	ICHANGE X POS
004740	105713			PIC11B1	TSTB	(3)	IREADY
004742	100376				BPL	,=2	
004744	160412				SUB	%4,(2)	ISUB R4 FROM YPOS
004746	060411				ADD	%4,(1)	IADD R4 TO XPOS
004750	021100				CHP	(1),%0	I TEST IT, DONE ?
004752	001372				BNE	PIC11B	INO
004754	105713				TSTB	(3)	IWAIT FOR LAST POINT
004756	100376				BPL	,=2	
004760	032705	001000			BIS	#1000,%5	I TEST COLOR BIT
004764	001004				BNE	PIC11C	
004766	052705	003000			BIS	#3000,%5	
004772	105013				CLRB	(3)	
004774	000617				BR	PIC10	
004776	005005			PIC11C1	CLR	%5	
005000	105013				CLRB	(3)	
005002	004767	000172			JSR	%7,TIMER	IHAS TIME EXPIRED ?
005006	000612				BR	PIC10	INE

THIS ROUTINE DISPLAYS THE VERTICAL AND DIAG. LINE

025010	016720	174000		PIC121	MOV	SCSN,X0	ISSET UP CONTROL
025014	012700	000776			MOV	0STACK,X6	
025020	012767	007000	174010		MOV	07000,TICKS	ISSET UP TIMER
025026	012710	000010			MOV	010,(0)	ISSET BIT 3
025032	012701	000200			MOV	0200,X1	ISSET UP R1
025036	012704	000300			MOV	0300,X4	
025042	016702	173700			MOV	XREG,X2	ISSET UP XREG
025046	016703	173740			MOV	YREG,X3	ISSET UP Y REG
025052	012767	174000	000114		MOV	0174000,POS1X	ISSET UP VERTICAL
025060	012767	003700	000124	PIC12A1	MOV	03700,POSY	ISSET UP Y POS
025066	012767	174000	000102		MOV	0174000,POS2X	ISSET UP DIAG,
025074	105710			PIC12B1	TSTB	(0)	IRRDY ?
025076	100370				BPL	,=2	
025100	016713	000260			MOV	POSY,(3)	ILOAD Y POS
025104	016712	000064			MOV	POS1X,(2)	ILOAD X POS
025110	100167	000000			SUB	X1,POSY	ISUB R1 FROM YPOS
025114	000167	000000			ADD	X1,POS2X	IADD R1 TO XPOS
025120	105710				TSTB	(0)	IRRDY ?
025122	100370				BPL	,=2	
025124	016713	000042			MOV	POSY,(3)	ILOAD Y POS
025130	016712	000042			MOV	POS2X,(2)	ILOAD X POS
025134	022767	003600	000034		CMF	03600,POS2X	ITEST POSX
025142	001354				RNE	PIC12B	IMORE POINTS TO PLOT
025144	004767	000030			JSR	X7,TIMER	IMAS TIME EXPIRED ?
025150	000743				BR	PIC12A	END
025152	012777	000207	173632		MOV	0207,0TDBR	
025160	105777	173624			TSTB	0TCSR	
025164	100375				BPL	,=4	
025166	000167	175362			JMP	T240	
025172	000000			POSY1	0		
025174	000000			POS1X1	0		
025176	000000			POS2X1	0		

!TIMER ROUTINE
 ! ENTER VIA JSR X7,TIMER
 ! SWR 4=0

005200	017767	173622	173620	TIMER1	MOV	@SWR,TIMSV	
005206	032767	000020	173620		BIT	#20,TIMSV	
005214	001006				BNE	TIMER2	!BIT 4 SET ?
005216	005367	173614			DEC	TICKS	!NO, DECREMENT TICKS
005222	001002				BNE	TIMER1	
005224	062716	000002			ADD	#2,(6)	!ADD 2 TO STACK POINTER
005230	000207			TIMER1	RTS	X7	!RETURN

! SWR 4=1 SELECT TEST TO LOCK ON
 ! SWR 3=0= TEST NUMBER

005232	042767	177760	173574	TIMER2	BIC	#177760,TIMSV
005240	006367	173570			ASL	TIMSV
005244	062767	005264	173562		ADD	#ROUTPT,TIMSV
005252	017767	173556	173554		MOV	@TIMSV,TIMSV
005260	000177	173550		TIMER4	JMP	@TIMSV

005264	002554			ROUTPT	T240	!CONTROL AND STATUS TEST
005266	002566				PIC0	!DISPLAY A HORIZONTAL LINE
005270	002712				PIC1	!DISPLAY A VERTICAL LINE
005272	003036				PIC3	!DISPLAY A SQUARE
005274	003234				PIC4	!DISPALY A "X"
005276	003372				PIC6	!DISPLAY CHARACTER SET
005300	004106				PIC7	!DISPLAY CHANNEL TEST
005302	004356				PIC8	!COLOR DELAY ADJUSTMENT
005304	004420				PIC100	!DISPLAY COLOR PATTERN
005306	005010				PIC12	!DISPLAY A VERTICAL AND DIAGONAL LINE
005310	002554				T240	!CONTROL AND STATUS TEST
005312	002554				T240	!CONTROL AND STATUS TEST
005314	002554				T240	!CONTROL AND STATUS TEST
005316	002554				T240	!CONTROL AND STATUS TEST
005320	002554				T240	!CONTROL AND STATUS TEST
005322	002554				T240	!CONTROL AND STATUS TEST

!KNOBS- MUST HAVE ADDR TO EXECUTE THIS ROUTINE

!READ SWITCHES- USE B-5 AS OCTAL NUMBER

! DO AN A TO D SAMPLE OF THAT CHANNEL

! BITS 7-0 ARE USED AS THE "GAIN" OF THE CHANNEL

005324	012706	000776		KNOB1	MOV	#STACK,X6	!SET UP THE STACK
005330	016705	173460			MOV	SCSR,X9	!SET UP SCOPE CONTROL
005334	012704	000022			MOV	#SCALE2,X4	!SET UP SCALE <CHARACTER SIZE>
005340	012767	006400	176240		MOV	#6400,XPOS	!SET UP CHANNEL SCOPE POINTER
005346	012767	001000	176230		MOV	#1000,YPOS	
005354	017701	173446			MOV	#SWR,X1	!SET UP SWR
005360	010167	000270			MOV	X1,P12CT	!SAVE SWITCH VALUE
005364	000257				CCC		
005366	006001				ROR	X1	!THE GAME OF ROTATION
005370	006001				ROR	X1	!
005372	006001				ROR	X1	!
005374	004767	000200			JSR	X7,CONVT	!CONVERT THE FIRST DIGIT OF CHANNEL NUMBER
005400	016701	000250			MOV	P12CT,X1	
005404	004767	000170			JSR	X7,CONVT	!CONVERT THE SECOND NUMBER
005410	012767	006400	176170		MOV	#6400,XPOS	!SET UP A TO D VALUE POINTER
005416	012767	000000	176160		MOV	#0,YPOS	
005424	000367	000224			SHAB	P12CT	! A SHUFFEL ROUTINE
005430	032767	100000	000210		BIT	#100000,P12CT	!TEST THE "GAIN" OF THE CHANNEL
005436	001003				BNE	LPTA1	
005440	052767	000020	000200		BIS	#20,P12CT	
005446	032767	040000	000200	LPTA1:	BIT	#40000,P12CT	
005454	001003				BNE	LPTA2	
005456	052767	000010	000170		BIS	#10,P12CT	
005464	042767	140347	000162	LPTA2:	BIC	#140347,P12CT	
005472	005267	000156			INC	P12CT	
005476	016777	000152	173310		MOV	P12CT,#ADCS	!THE CHANNEL NO, AND THE "GAIN" ARE COMPUTED
005504	105777	173312			TSTB	#ADCS	!GO A TO D
005510	100375				BPL	,=4	!WAIT FOR DONE

!TO GET HERE THE A TO D DONE FLAG HAS COME UP
 ! SAVE THE CONVERTED VALUE AND DISPLAY IT ON THE VR20 DISPLAY

```

005512 017701 173306      MOV      @ADD0,X1      !SAVE A TO D CONVERSION
005516 010167 000134      MOV      X1,P12SV
005522 000301              SWAB     X1           !SHUFFEL THE DATA
005524 006001              ROR     X1
005526 004767 000046      JSR     X7,CONVT     !DISPLAY THE FIRST DIGIT
005532 016701 000120      MOV      P12SV,X1
005536 006101              ROL     X1
005540 006101              ROL     X1
005542 000301              SWAB     X1
005544 004767 000030      JSR     X7,CONVT     !DISPLAY THE SECOND DIGIT
005550 016701 000102      MOV      P12SV,X1
005554 006001              ROR     X1
005556 006001              ROR     X1
005560 006001              ROR     X1
005562 004767 000012      JSR     X7,CONVT     !DISPLAY THE NEXT DIGIT
005566 016701 000064      MOV      P12SV,X1
005572 004767 000002      JSR     X7,CONVT     !DISPLAY THE LAST DIGIT
005576 000652      BR      KNOB
    
```

```

005600 042701 177770      CONV1:  BIC      #177770,X1
005604 012700 005634      MOV      @TAB1,X0
005610 005701              TST     X1
005612 001404      CONV1:  BEQ     CONV2
005614 062700 000002      ADD     #2,X0
005620 005301              DEC     X1
005622 000773              BR      CONV1
005624 011002      CONV2:  MOV      @X0,X2
005626 004767 175646      JSR     X7,CHAR
005632 000207      RTS     7
    
```

```

005634 004073      TAB1:  NO
005636 004016      N1
005640 004023      N2
005642 004030      N3
005644 004035      N4
005646 004042      N5
005650 004047      N6
005652 004054      N7
    
```

```

005654 000000      P12CTI 0
005656 000000      P12SVI 0
000001      .END
    
```


A	003614	P12CT	005654	SCALE2	000022	T9A	001222
ADCS	001022	P12SV	005656	SCSR	001014	T9B	001242
ADDB	001024	P1RET	003034	SPACE	004100	T6	001250
B	003621	P3	003112	SREG	177570	T6A	001262
C	003626	P3A	003136	STACK	000776	T6B	001302
CC	177770	P3B	003154	SVEC	001030	T7	001312
CH1	004312	P3C	003176	SWR	001026	T7A	001324
CH2	004334	P3D	003214	T	003753	T7B	001344
CHAR	003500	P4	003306	T0	001054	T8	001354
CHAR1	003516	P4A	003320	T1	001072	T9	001374
CHAR2	003524	P4B	003350	T10	001444	T9A	001420
CHAR3	003550	P7CNT	004306	T10A	001470	TAB1	005634
CHRCOL	003610	P7PNT	004310	T11	001514	TCSR	001010
CONVT	005600	PB	002610	T11A	001540	TDBR	001012
CONVT1	005612	PD	002624	T11B	001564	TICKS	001036
CONVT2	005624	PE	002660	T11C	001610	TIMER	005200
CSRTST	001040	PF	003004	T11D	001634	TIMER1	005230
D	003633	PIC0	002566	T11E	001660	TIMER2	005232
E	003640	PIC1	002712	T12	001704	TIMER4	005260
F	003645	PIC10	004434	T12A	001730	TIMSV	001034
G	003652	PIC100	004420	T13	001754	U	003760
GEN1	003464	PIC10A	004476	T13A	001766	V	003765
H	003657	PIC10B	004530	T13B	002012	W	003772
HIGH	001006	PIC10C	004554	T14	002030	X	003777
HILMT	001002	PIC10D	004604	T14A	002042	XPOS	003606
I	003664	PIC10E	004630	T14B	002066	XREC	001016
J	003671	PIC11	004646	T15	002104	Y	004004
K	003676	PIC11A	004710	T16	002132	YPOS	003604
KNOB	005324	PIC11B	004742	T16A	002156	YPT	003612
L	003703	PIC11C	004776	T16B	002206	YREC	001020
LOP1	004374	PIC12	005010	T17	002220	Z	004011
LOW	001004	PIC12A	005060	T17A	002270		
LOWLMT	001000	PIC12B	005074	T18	002274		
LPTA1	005446	PIC3	003036	T18A	002324		
LPTA2	005464	PIC4	003234	T19	002346		
LPVEC	001032	PIC4B	003262	T19A	002372		
M	003710	PIC6	003372	T2	001110		
N	003715	PIC6A	003400	T20	002416		
N0	004073	PIC6B	003446	T20A	002426		
N1	004016	PIC7	004106	T21	002452		
N2	004023	PIC7A	004166	T21A	002456		
N3	004030	PIC7AA	004130	T22	002474		
N4	004035	PIC7B	004250	T23	002520		
N5	004042	PIC8	004356	T23A	002524		
N6	004047	POS1X	005174	T24	002542		
N7	004054	POS2X	005176	T24A	002562		
N8	004061	POSY	005172	T24B	002554		
N9	004066	Q	003734	T3	001134		
NOP	000240	R	003741	T4	001160		
O	003722	ROUTPT	005264	T4A	001166		
P	003727	S	003746	T4B	001206		
P0RET	002710	SCALE1	000011	T5	001214		

ERRORS DETECTED: 0

RUN-TIME: 10 SECONDS

5K CORE USED